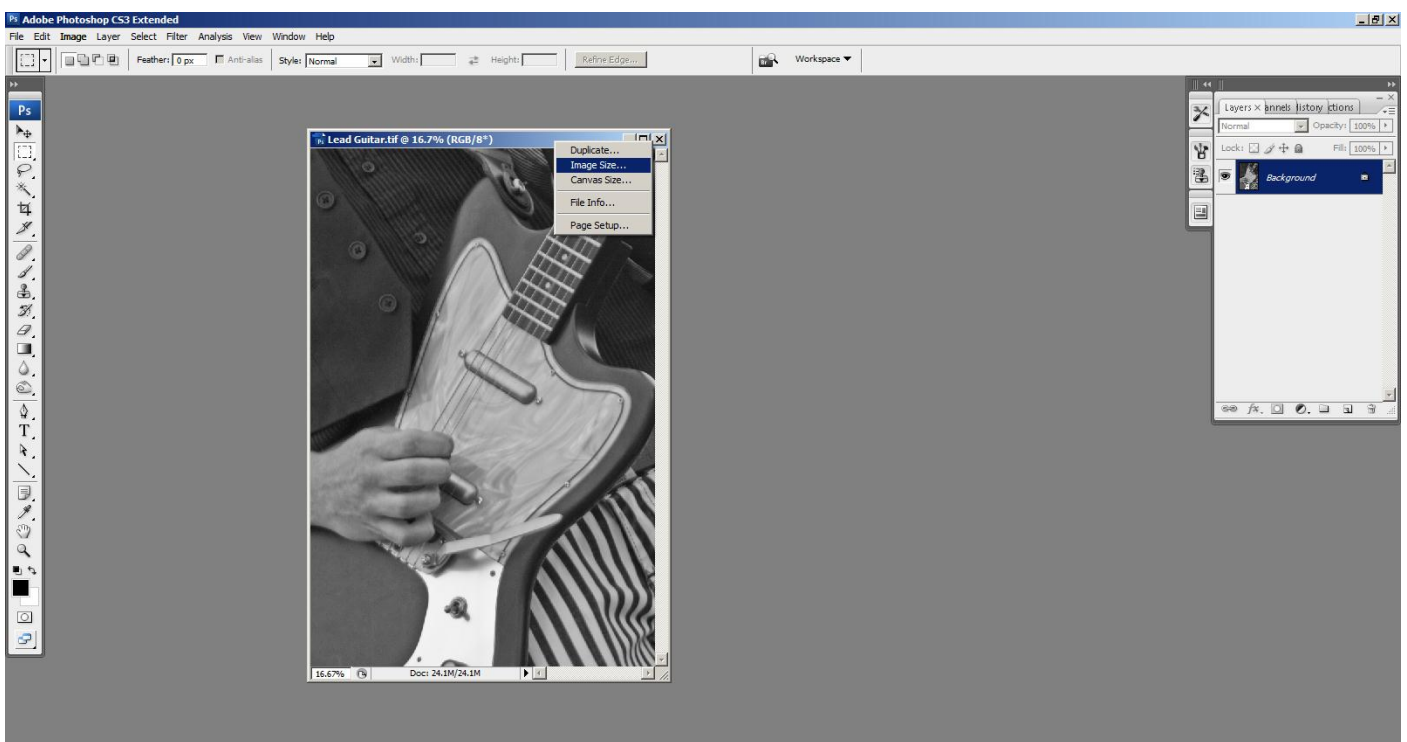


## Resizing Your Images for SSDCC Digital Competitions Using Photoshop

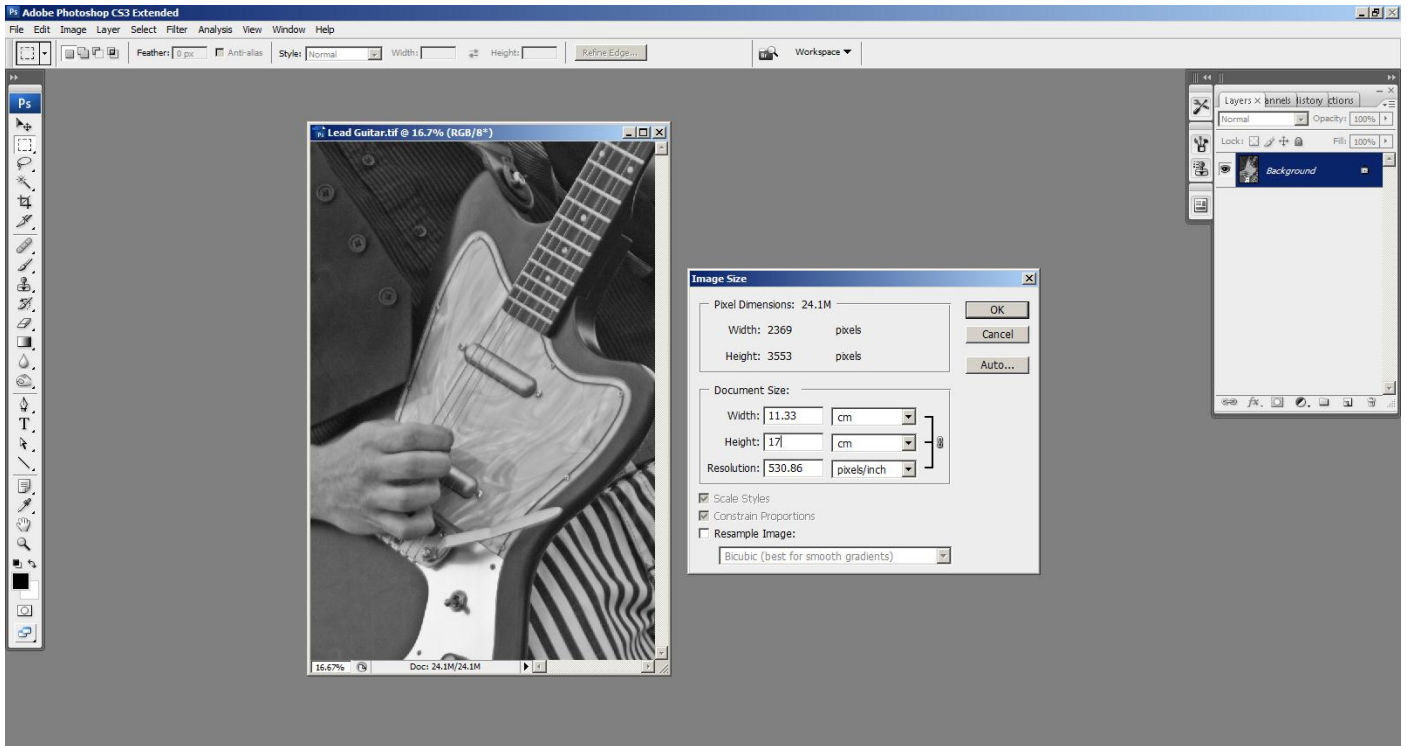
I was asked by several members recently about resizing their images for use with the club projector during Digital Competitions. This tutorial will show you how to resize your images for use in the SSDCC Digital Competitions, using the full version of Photoshop. ( Not Elements ) So to begin with, open up your copy of Photoshop, ( You can get a trial copy from me to try if you don't have Photoshop, just ask ) and open up your image by going to File/Open and navigating to its file. I have opened up 'Lead Guitar.tif' as you can see.



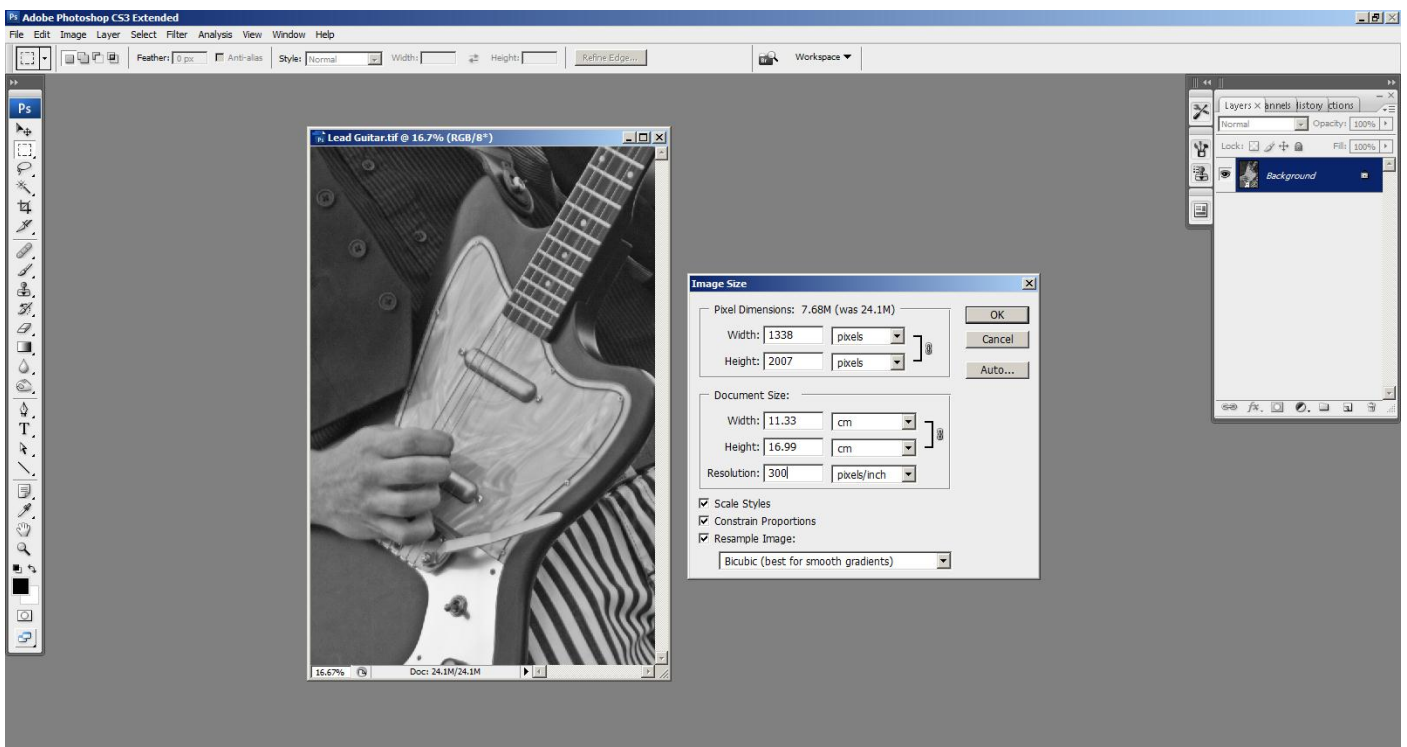
Now go to, either, Image/Image Size, press Alt+Ctrl+I or right click as I have done on the bar at the top of your image and choose Image Size.



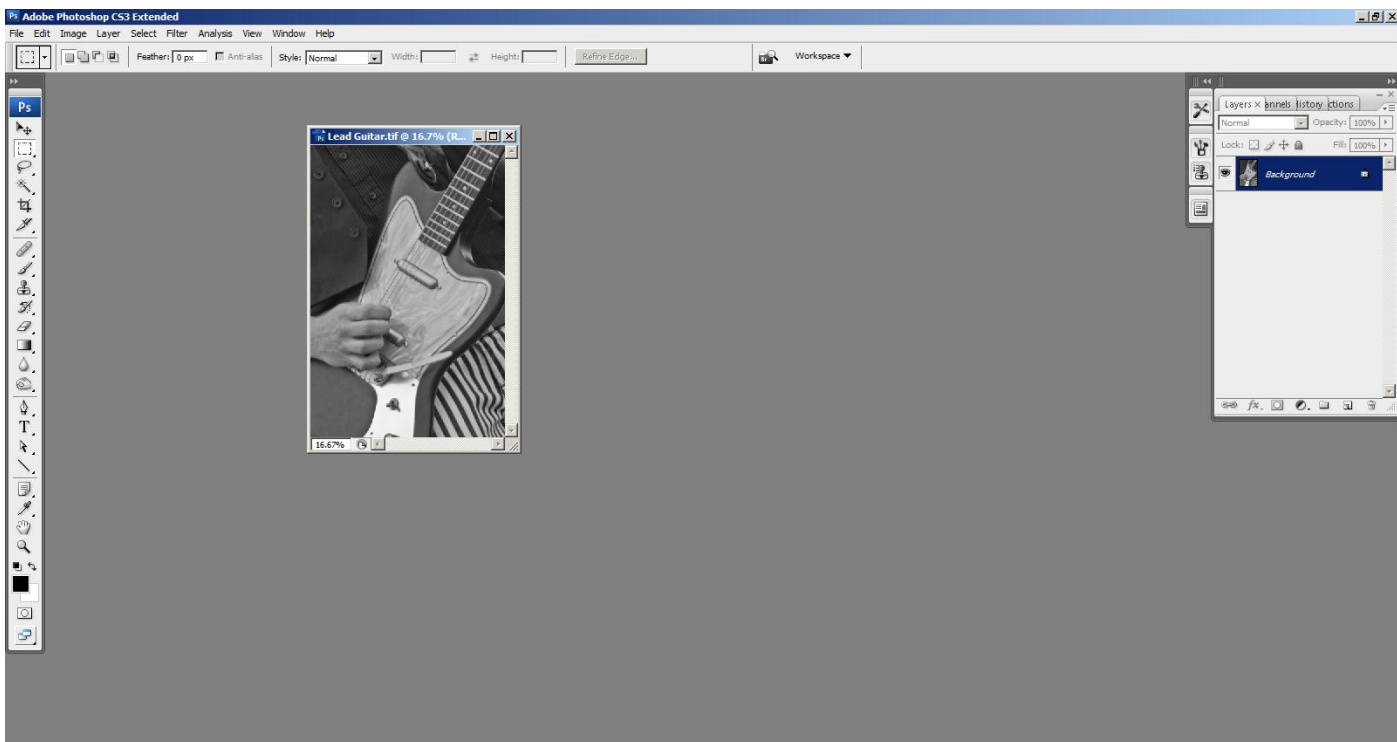
You will see the Image Size dialogue pop onto your screen. Un-tick where it says, 'Resample Image' and change your image size to 17cm High for Portrait or 23cm long for Landscape.



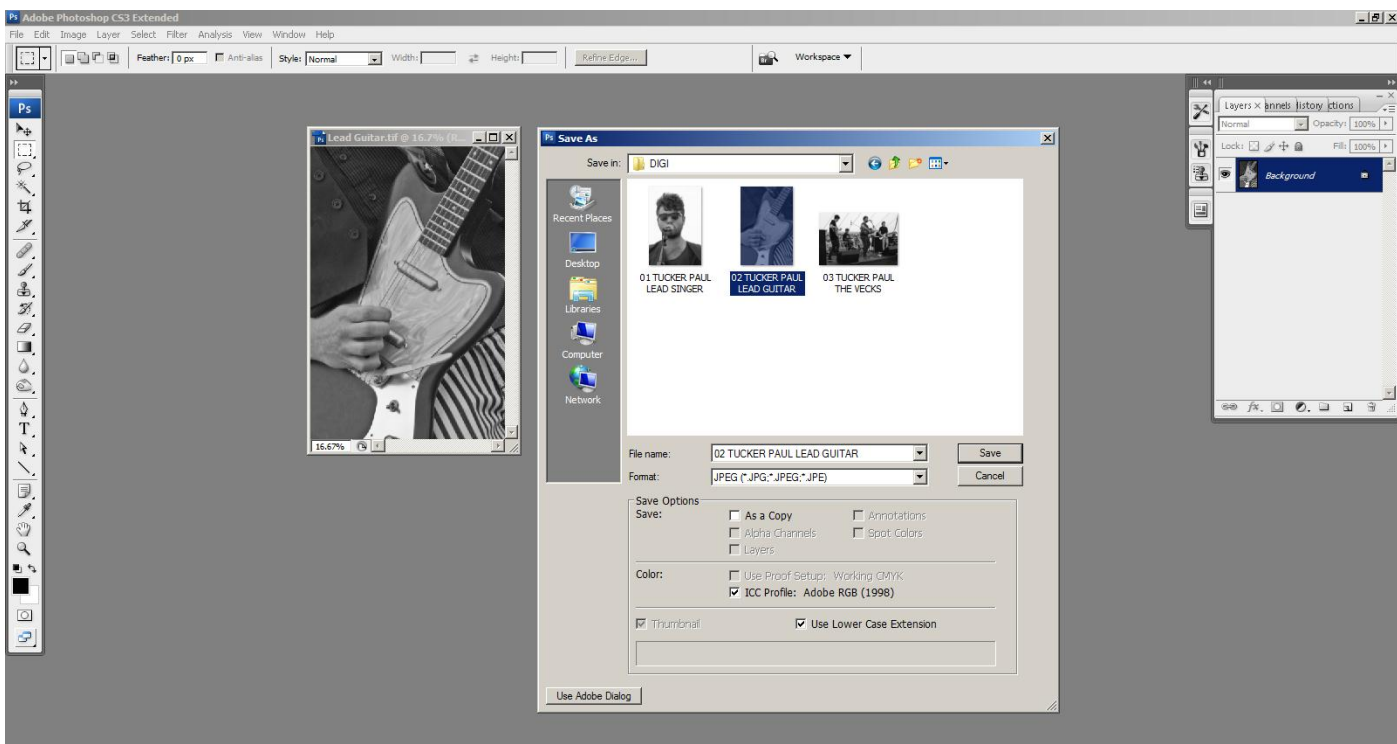
Now we need to check the resolution. We are looking for a resolution of 300 pixels per inch. If yours is too high, as mine now is, we need to change it. So, replace the tick were it says, 'Resample Image' and change the resolution back to 300.



Now click OK or hit Enter or Return to resize your image.



As you can see your image has been resized and all that is left to do is resave it as a .jpg file. So go to File/Save As and in the dialogue navigate to where you want to save the image. You may have a special folder on your hard drive or maybe you could save it directly to your memory card. Type the File name using this naming convention, NUMBER SURNAME FIRSTNAME TITLE. I have saved my file as 02 TUCKER PAUL LEAD GUITAR. Now select JPEG from the Format drop down list and click Save.



Choose 12 (maximum) in the JPEG Options and click OK. Congratulations! You can now correctly resize and rename your images for the digital competitions using Photoshop.

Regards, Paul.

Many thanks to Chuck Eccleston, this was adapted from his original tutorial.